## Claims

What is claimed is:

1. A client/server network system for enabling web browser access to HTML and non-HTML objects comprising:

at least one client comprising a web browser;

at least one web server operable to receive and respond to requests from the web

5 browser, the web server comprising:

a server module;

an interface module including a non-HTML to HTML translator; and a non-HTML database server module.

2. The client/server network system of claim 1, wherein the web server is operable

10 to:

15

i) receive from the web browser a URL-based request for a non-

HTML object;

- ii) determine the location of the non-HTML object;
- iii) retrieve the non-HTML object
- iv) translate the non-HTML object to an HTML object; and
- v) pass the HTML object to the browser.
- 3. The client/server network system of claim 1, wherein the server module comprises an HTTP server.

3

10

- 4. The client/server network system of claim 1, further comprising one or more non-HTML databases for storing non-HTML objects and one or more HTML databases for storing HTML objects.
- 5. The client/server network system of claim 1, wherein the HTML and non-HTML databases comprise programmable object stores.
- 6. The client/server network system of claim 1, wherein the HTML objects comprise one or more programmable HTML fields.
- 7. The client/server network system of claim 1, wherein the server module comprises an HTTP server and the non-HTML comprises a Notes server module.
- 8. The client/server network system of claim 1, further comprising one or more Notes databases, wherein the system enables Notes functionality to be exposed to a web browser.
- 9. A client/server network system for enabling web browser access to HTML and non-HTML objects comprising:
- means for presenting HTML and non-HTML objects;

means for receiving and responding to requests from the means for presenting, the means for receiving comprising:

HTML object receiving means;

means for translating HTML objects to non-HTML objects; and

20 non-HTML object receiving means.

10. The client/server network system of claim 9, wherein the means for receiving is operable to:

5

15

- i) receive from the means for presenting a URL-based request for a non-HTML object;
  - ii) determine the location of the non-HTML object;
  - iii) retrieve the non-HTML object;
  - iv) translate the non-HTML object to an HTML object; and
  - v) pass the HTML object to the means for presenting.
- 11. The client/server network system of claim 9, wherein the HTML object receiving means comprises a HTTP server.
- 12. The client/server network system of claim 9, further comprising one or more means for storing non-HTML objects and one or more storage means for storing HTML objects.
  - 13. The client/server network system of claim 9, wherein the means for storing and storage means comprise programmable object stores.
  - 14. The client/server network system of claim 9, wherein the HTML objects comprise one or more programmable HTML fields.
    - 15. The client/server network system of claim 9, wherein the HTML object receiving means comprises a HTTP server and the non-HTML object receiving means comprises a Notes server module.
- 16. The client/server network system of claim 9, further comprising one or more

  Notes databases, wherein the system enables Notes functionality to be exposed to a web browser.

15

20

17. A method for enabling web browser access to HTML and non-HTML objects comprising the steps of:

requesting one or more non-HTML objects using a browser;

receiving the request at a server;

5 responding to the request from the browser;

translating the non-ATML objects to HTML objects;

communicating the HTML objects to the browser; and

presenting the HTML object using the browser.

- 18. The method of claim 17 further comprising the steps of:
- i) receiving from the browser a URL-based request for a non-HTML object;
  - ii) determining the location of the non-HTML object;
  - iii) retrieving the non-HVML object;
  - iv) translating the non-HTML object to an HTML object; and
  - v) passing the HTML formatted object to the browser.
  - 19. The method of claim 18 where the step of receiving receives the request using HTTP.
  - 20. A computer useable medium having computer readable program code embodied therein for presenting a non-HTML object using a browser, the computer readable program code in the computer usable medium comprising:

computer readable program code for causing a computer to store one or more non-HTML objects in one or more databases;



computer readable program code for causing a computer to request one or more non-HTML objects using a browser;

computer readable program code for causing a computer to receive the request at a server;

5 computer readable program code for causing a computer to respond to the request from the browser;

computer readable program code for causing a computer to translate the one or more non-HTML objects into one or more NTML objects;

computer readable program code for causing a computer to communicate the

10 HTML objects to the browser; and

computer readable program code for causing a computer to present the HTML objects using the browser.

addest